



# KAN

NG SHEUNG KAN

## GAME ARTIST

### Profile

My name is Kan, a game artist with over seven years experience in the gaming industry. I have worked on many projects over the years, responsible for character illustration, environment design, pixelart, texture painting and UI design for mobile apps. Works well in a team environment, strong interest in sketch and doodling as well.

### Skills

Photoshop



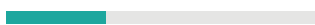
Illustrator



Unity



Blender



### Employment

- 2015-2022 **Freelance Artist**
  - Conceptart for games
  - UI layout and icon
  - Texture painting
- 2012 - 2015 **Game Artist**

Cybergate technology limited

  - Designing the UI layout/ characters/ themes
  - Texture painting and creating document for games
  - Define art style for games

**Past projects:**  
Gachapin & Mukku Runderland  
Monster Puzzle  
G, 3Kingdom War, Primitive war
- 2011- 2012 **2D Artist**

AGT Game Team Limited

  - Designing poker game UI/ 2d assets/ themes
- 2008 - 2009 **Game Graphic Designer**

Alien technology limited

  - Design pixel art animation/ 8-bit console game theme
  - Character illustration

**Past projects:**  
My Life My microworld Hannah Montana  
Ben 10 ultimate alien

### Contact

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<https://www.kanart.org/>

<https://kandraw.crevado.com/>

### Education

- 2010 - 2011 **Hong Kong Vocational Training Council**

Diploma, Concept art and design
- 2009 - 2009 **Unisoft**

Diploma, 3D modeling and animation
- 2005- 2008 **Hong Kong Institute of Vocational Education (IVE)**

High Diploma, Creative toy and intelligent product design